

Blender, Plasticity, Zbrush:

8

3d Modelling

Adobe Photoshop / Illustrator Indesign / Affinity Photo :

Photo Manipulation Lavout Graphic Design

Resolume Arena:

Video Mapping Video Projection

Prusa 3d Printer:

Object prototyping 3d Printing

Unreal Engine:

Motion Capture, Face Capture

Al Skills:

Adobe Firefly,DALL-E MidJourney, ComfyUl:

> Prototyping, Texturing, Visual Study Dedicated/Consistent Reference Style



Prof. Ender Konukoglu Computer Vision Lab - ETH Zurich

Prof. Luc Van Gool Computer Vision Lab - ETH Zurich PSI - KU Leuven INSAIT - Un. Sofia

Kenneth Vanhoey Unity Technologies

Hayko Riemenschneider Disney Research

Education

1994 - 1998 "Fundação Armando Alvares Penteado"University São Paulo , Brazil

> Barchelor in Social Communication with Film Specialization

Anthropology Economy Art History Sociology Communication Theory Film History Psychology Script and Screenplay Photography and Lighting Film Direction Film Analysis Film Editing

Project Examples



https://drive.google.com/drive/folders/IdTUbQCExZtQdNNZQb3GVTsfLE-9Gla11?usp=share_link



https://www.artstation.com/cadudatoro



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Carlos Eduardo Porto de Oliveira

l am an experienced multimedia producer specializing in animation, motion graphics, and visual storytelling, with a strong background in computer vision and Al-driven visual projects. Over the past two decades, I've successfully collaborated with international clients across advertising, research, and creative technology sectors—including ETH Zurich, Disney Research, and major global brands—combining technical expertise with artistic creativity. My goal is to continually innovate at the intersection of technology and visual media, contributing impactful, visually engaging experiences and leading dynamic teams in pioneering creative projects.

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Languages

English CEFR Level CI German Bi Portuguese Native Spanish B1 Japanese N4



Work Experience

	Computer Vision Lab - ETH
00/2010 until now	Development of Visual Concept Animation and Edition, Direction, Photography and Documentary, Data Creation for Research, Data Visualization.
08/2024 until 09/2024	Disney Research Center - Zürich
	Development of Visual Concept Animation and Edition, Color Grading, (Davinci Resolve)
08/2015 until 12/2015	Projektil http://www.projektil.ch
	Development of Visual Concept Animation and Edition
09/2015	Söhne Films
	Movie "Late Shiff" http://lateshift-movie.com
	Rotoscopie and Post Production
09/2015	Interactive Design for Main Building - UBS
02/2015	Söhne Films
	Animation for: Bio Suisse Samsung
	Rotoscopie for: Frey Chocolate
10/2014	Amsterdam Light Festival 2014 Installation and implementation
2013	Move to Switzerland and start to make some small freelancer jobs
09/1998	Toro Produções Advertising Film and AnimationCompany São Paulo , Brazil
	Company founding partner
	Film Director Post Production Documentary (Music and Institutional) Visual Director for Audio Visual projects Video Live Stream Director
Other Clients	ESPN, MTV Brasil Bradesco Bank Brasil Weltklasse Zurich Ray Ban Luxxotica Globo Television Brasil Volkswagen



